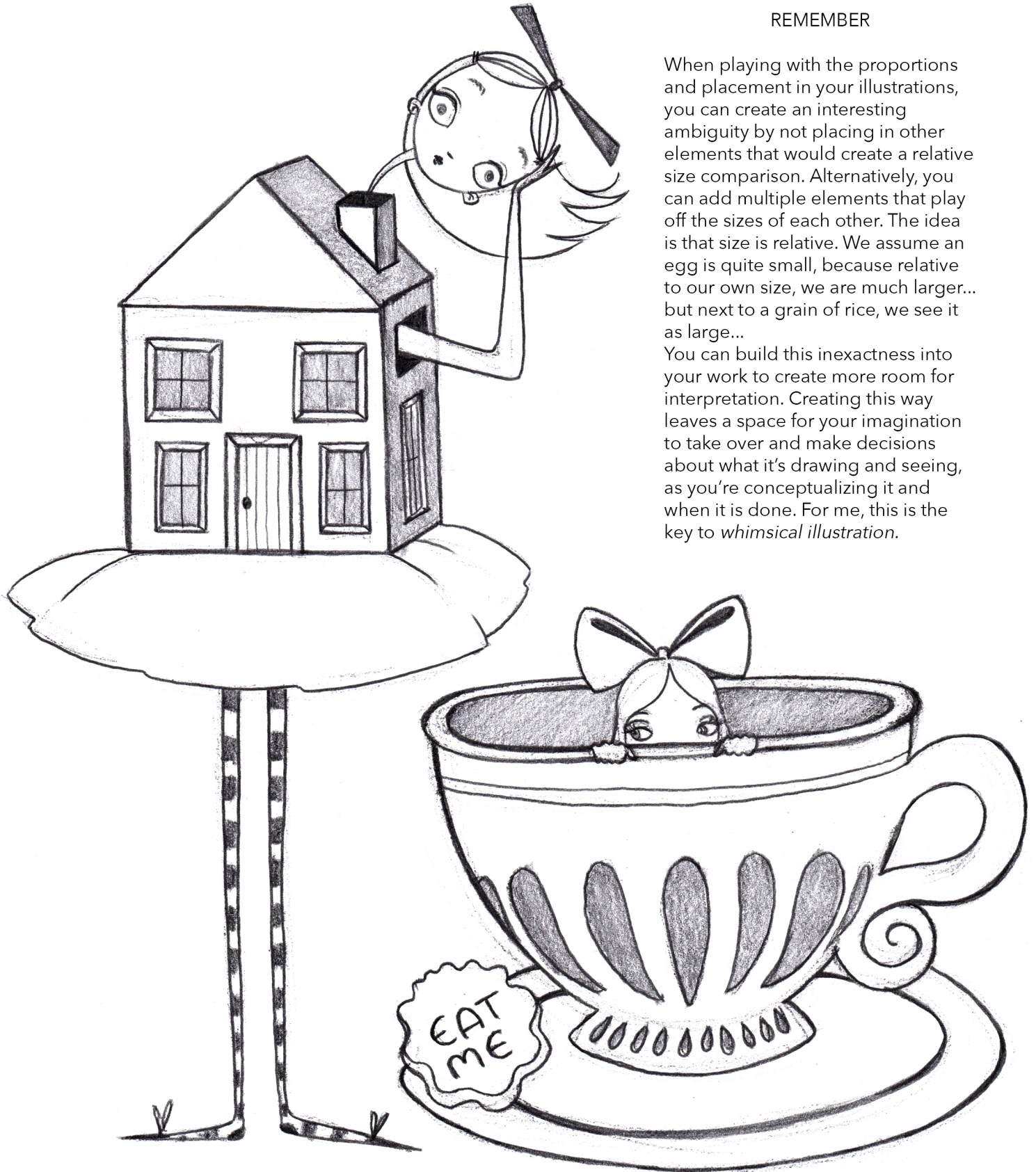


EAT ME!

reference samples

Use these line art reference images to assist in the illustration process of the "Eat Me!" video tutorial



REMEMBER

When playing with the proportions and placement in your illustrations, you can create an interesting ambiguity by not placing in other elements that would create a relative size comparison. Alternatively, you can add multiple elements that play off the sizes of each other. The idea is that size is relative. We assume an egg is quite small, because relative to our own size, we are much larger... but next to a grain of rice, we see it as large...

You can build this inexactness into your work to create more room for interpretation. Creating this way leaves a space for your imagination to take over and make decisions about what it's drawing and seeing, as you're conceptualizing it and when it is done. For me, this is the key to *whimsical illustration*.